Total No of Pages: 3 5E5101 B. Tech. V Sem. (Main/Back) Exam., Nov.-Dec.-2016 **Computer Science & Engineering 5CS1A Computer Architecture** Common with CS, IT Maximum Marks: 80 Time: 3 Hours Min. Passing Marks Main: 26 Min. Passing Marks Back: 24 Instructions to Candidates: Attempt any five questions, selecting one question from each unit. All questions carry equal marks. Schematic diagrams must be shown wherever necessary. Any data you feel missing suitably be assumed and stated clearly. Units of quantities used/calculated must be stated clearly. Use of following supporting material is permitted during examination. (Mentioned in form No. 205) 2. NIL 1. <u>NIL</u> UNIT – I 181 Write down the Flynn's classification of computer? O.1 (a) What does pipeline, vector and array processor mean in parallel processing? [8] (b) OR Describe the Von - Neumann model and explain the functioning of its [8] components. Explain and draw a diagram of a bus system that use multiplex k, register of n (b)

[8]

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bits each to produce an n - line common bus.

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## <u>UNIT – II</u>

Q.2	(a)	Explain the following in detail:	[8]
		(i) Address Sequencing	
		(ii) Hardwired control unit	
	(b)	Draw and explain the organization of a CPU showing the connections between	en:
	(0)		[8]
		<u>OR</u>	
Q.2	(a)	Discuss all factor which affect the performance of pipelining processor bas	ed
		systems. rtuonline.com	[8]
	(b)	A non-pipeline system takes 100 ns to process a task. The same task can	be
		processed in a six- segment pipeline with a clack cycle of 20ns. Determine	the
		speedup ratio of the pipeline for 200 tasks. What is maximum speedup that of	an
		be achieved?	[8]
		UNIT - III	
Q.3	(a)	Describe the procedure for addition and subtraction for fixed point numb	er.
<b>Q.</b> .5	(u)		[8]
	(b)		[8]
		OR	
Q.3	(a)	Draw and explain flowchart for additional and subtraction of floating poi	nts
		number.	[8]
	(b)	Represent the number (+46.5) 10 as a floating point binary number with 24 b	its.
		The normalized fraction Mantissa has 16 bits and be exponent has 8 bits.	[8]
		<u>UNIT – IV</u>	
Q.4	(a)	What is cache coherency why is it necessary? Explain different approaches	for
			[8]
	(b)	Explain associative memory with its hardware organization. Discuss	the
		procedure for reading and writing data in associative memory.	[8]
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## <u>OR</u>

Q.4 (a) Explain the role of virtual Memory.

[8]

(b) Draw and explain the memory hierarchy in a digital computer. What are the advantages of cache memory over main memory?

## UNIT - V

- Q.5 (a) List various commands that an interface may receive from control line of the Bus. Explain the process of handling an interrupt that occurs during the execution of a program, with the help of an example. [8]
  - (b) A DMA controller transfer 16- bits words to memory using cycle stealing. The words are assembled from a device that transmits character at a rate of 2400 characters per second. The CPU be is fetching and executing instruction at an average rate of 1 million instructions per second. By how much the CPU be slowed down because of the DMA transfer?

## OR

- Q.5 (a) What is an interrupt service subroutine? How can the interrupt priority be resolved?
  - (b) Explain in short programmed I/O and interrupt initiated I/O.
  - (c) What do you mean by synchronous and asynchronous data transfer? Explain hand shaking method asynchronous data transfer? [16]

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